

Ayush Mahajan

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EDUCATION

GURU GOBIND SINGH INDRAPRASTHA UNIVERSITY

B.TECH IN CSE

Aug 2017 - June 2021

CGPA : 8.5 / 10

SKILLS

LANGUAGES:

- C/C++ • JavaScript
- Python • HTML • CSS
- Shell

FRAMEWORKS:

- Django • NodeJS
- React

DATABASES:

- PostgreSQL • MongoDB • Redis

TESTING:

- Chai • Mocha

OTHER TOOLS:

- Git • Travis CI • Swagger
- Postman

LINKS

Codechef: [ay2306](#) (6 ☆)

Codeforces: [ay2306](#) (CM)

Atcoder: [ay2306](#) (new)

SPOJ: [ay2306](#) (Rank 6000)

COMMUNITY

CONTRIBUTIONS

GOOGLE CULTURE COMMIT- TEE

FUNCAPSULATORS

- Manage Fun Budget and organise team activities as per the social event
- Created a welcoming environment for Nooglers to welcome them in the team.
- Interviewed 10+ Candidates on behalf of Google.

EXPERIENCES

GOOGLE | SOFTWARE ENGINEER - II (L3)

07/2021 - Present

- Created **Hermetic Integration Tests** for Public DNS resolution service in Google Cloud DNS which **runs multiple times a day**.
- Worked, maintained, and acted as POC of a large scale services in Network Analysis Tool, having **bandwidth in Gibps**, processing and Aggregating **TeraBytes of Data Daily**.
- Leading efforts in engineering optimization of Query Latency with expected impact of **saving 2 years worth of cumulative** waiting of Google SWEs

CRED | BACKEND INTERN | PAYMENTS TEAM

01/2021 - 06/2021

- Worked on increasing user retention by 10%
- Worked on changes required as per new RBI Payment Guidelines 2021
- Communicated with external Payment Providers to facilitate smoother integration
- Participated in Service Migration Planning to reduce migration downtime to minimal.

PROJECTS

GRAPHVIZ-CP-SIMPLIFIER | PYTHON | JAVASCRIPT | GRAPHVIZ | WORK IN PROGRESS

- Simplifying data structure animations for content creators.
- Can visualize random data structure and algorithm
- Created a framework to support minimal code changes requirement to add new features

COMPETITIVE SNIPPETS | JSON | VSCODE

- 500+ Downloads
- Collection of different implementations of algorithms/data structures commonly asked in competitive programming. Available as an extension on Visual Studio Code.

TIC TAC TOE AGAINST AI | HTML | BOOTSTRAP | JQUERY | GAME THEORY

- Used Game Theory to calculate computers move.
- Created Multiple levels according to number of steps to calculate. Used Twitter Bootstrap to create a beautiful design.

ACHIEVEMENTS AND AWARDS

- **Contestant in ICPC regionals 2019** (Kanpur)
- Secured **Rank 13 (out of 22000 participants)** in Codeforces Round 637 (div 2)
- **StackOverFlow Contributor** with Reputations more than 640
- Ranked **182, 276, 392 and 400** worldwide in **Google Kickstart** and multiple other times **under 1000**
- Qualified to **Google CodeJam 2020 Round 2**